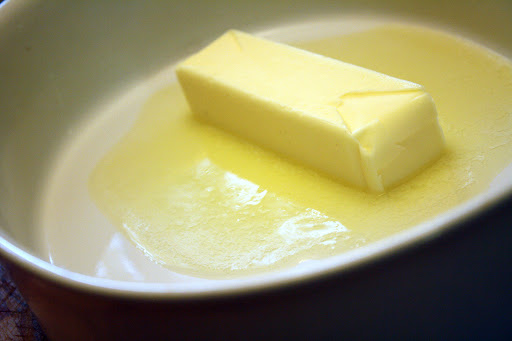
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To The Moon

Fall 2021

Butter Melt



# About the game

## Genre

FOOOOOOOOOOOOOOOD!

Butter melt is an arcade food game. This game is about trying to keep a stick of butter (as well as other items traditionally kept cold) from melting on a hot summer day for as long as possible.

## Target Audience

Everyone who has delt with the frustration of keeping something out of the fridge too long

ANYONE with free time

## Key features & Mechanics

The player must use items to either stop a stick of butter from melting or cause it to melt. The player will gain coins the longer the butter is kept alive. These coins will allow the player to purchase items to make keeping the butter alive easier. These items can include a fan, wind, ice storm, snow, lower temperature, heat wave, hot breeze, heater, oven, or fire.

## Game Flow

## Screen Flow

## Target Platform

## Competitors

# Tech

## What was used to make the game?

Solar 2D game engine

Gimp

Lua

## Game Assets

### Sprites

ifgsjk

### Audio

Fjsekl;m

## Camera Information

Isometric camera, 3D thanks to the drawing, but not in programming.

## Sketches

Like

## Limits